

Growth Group Questions

Sermon: The Church That Turned the World Upside Down

Text: Acts 2:42-47

Opening

Think about a time you felt truly at home in a church community — where you belonged and were known. What made it feel that way?

Notes:

1. The early believers “continued steadfastly” in six things: stewardship, ministry, fellowship, evangelism, discipleship, worship. Which of these comes most naturally to you? Which one do you find hardest to sustain — and why?

Notes:

2. Stewardship (oikonomia) means managing what actually belongs to someone else. How does that shift the way you think about your money, your time, or your gifts?

Notes:

3. Ministry (diakonia) literally means waiting tables — the lowest, most unglamorous work. Is there a “towel and basin” moment God may be asking of you right now in this church community?

Notes:

4. Fellowship (koinonia) runs deep enough that your pain becomes my pain and your joy becomes my joy. What is one honest thing that gets in the way of that kind of connection for you personally?

Notes:

5. Worship is love responding to love. Why is worship such an important act to show and do by yourself and with others?

Notes:

6. The early church's life together was so visibly different that "the Lord added to the church daily those who were being saved" (v. 47). They didn't run a campaign. They simply were something. What does that say to us about how evangelism actually works?

Notes:

Go Deeper

The sermon opened with Paul Washer's illustration — that today the Father points to a surrendered believer and says, "I am like that person right there." Sit with that for a moment. Does your outward life right now give the Father something to point to? What is something that you're living out correctly?

Reflection:

Closing Prayer Focus

Pray for one another around whichever of the six marks feels most underdeveloped in your own life: stewardship, ministry, fellowship, discipleship, evangelism, or worship. So we can give the world a more full picture of who our God is.